



# Edge and Blob Detection by Image Filtering

## Related to Chapters 3 and 4

Guido Gerig  
CS 6320 Spring 2012

Credits: Ross Whitaker, Trevor Darrell, Lana Lazebnik, K. Grauman, B. Leibe

# Examples 1



$$\begin{matrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{matrix}$$



$$1/9 * \begin{matrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{matrix}$$



## Examples 2



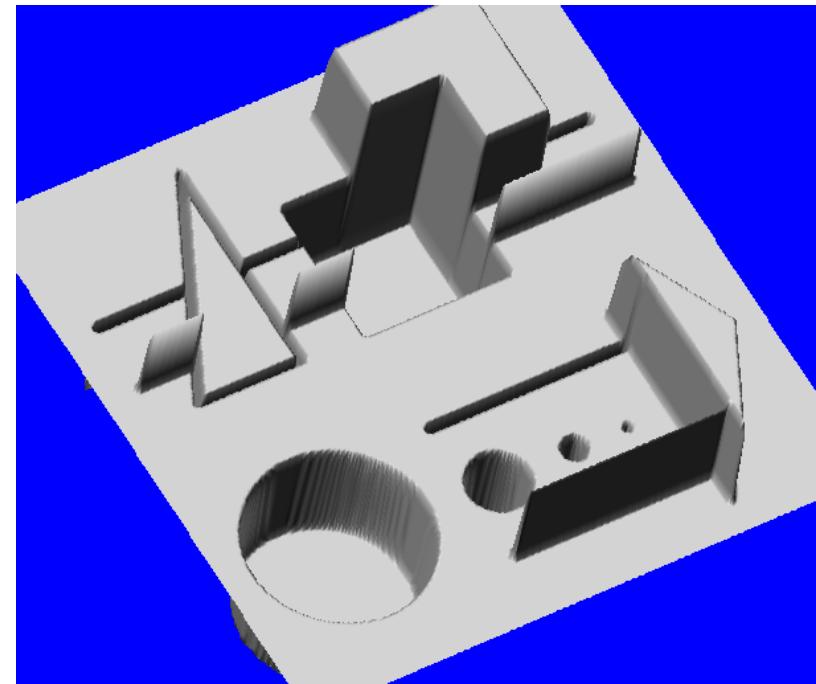
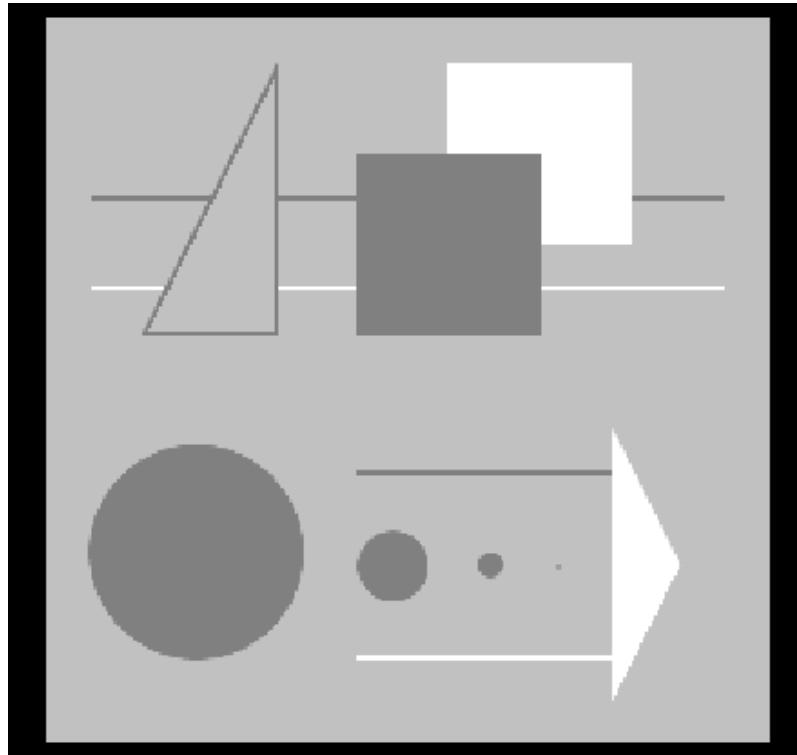
$$1/9 * \begin{matrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{matrix}$$



$$1/25 * \begin{matrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{matrix}$$



# Digital Images: Boundaries are “Lines” or “Discontinuities”



Example: Characterization of discontinuities?

# Derivatives: Finite Differences

$$\frac{\partial f}{\partial x} \approx \frac{1}{2h} (f(x+1, y) - f(x-1, y))$$

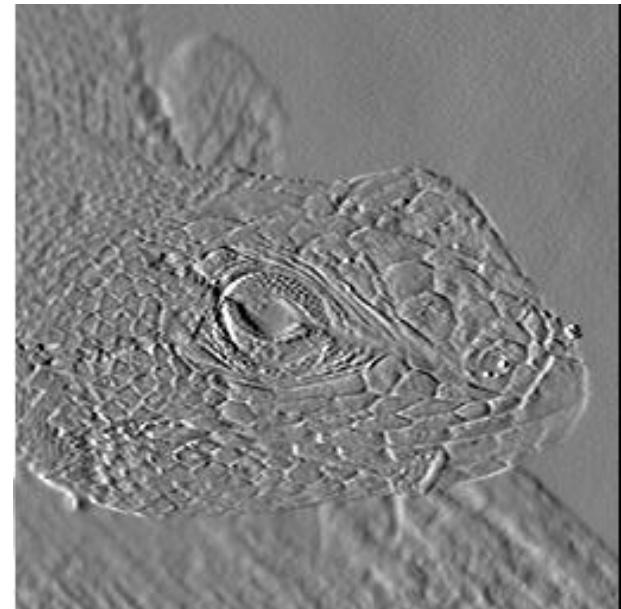
$$\frac{\partial f}{\partial x} \approx w_{dx} \circ f \quad w_{dx} = \begin{bmatrix} -\frac{1}{2} & 0 & \frac{1}{2} \end{bmatrix}$$

$$\frac{\partial f}{\partial y} \approx w_{dy} \circ f \quad w_{dy} = \begin{bmatrix} -\frac{1}{2} \\ 0 \\ \frac{1}{2} \end{bmatrix}$$

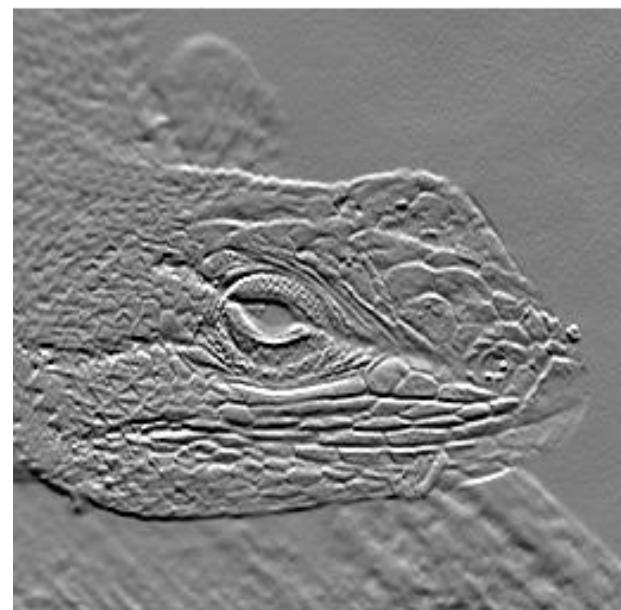
# Derivative Example



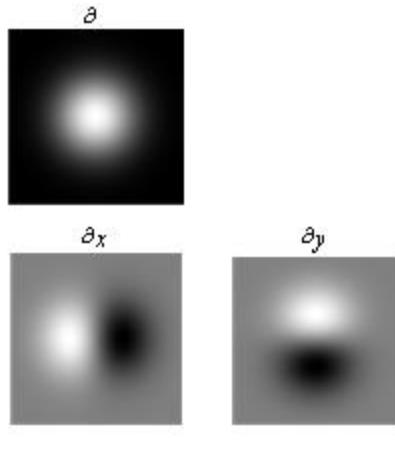
$$\begin{matrix} 0 & 0 & 0 \\ -1 & 0 & 1 \\ 0 & 0 & 0 \end{matrix}$$



$$\begin{matrix} 0 & -1 & 0 \\ 0 & 0 & 0 \\ 0 & 1 & 0 \end{matrix}$$



# 2D Edge Filter: Output at different scales



1<sup>st</sup> order Gaussian Derivatives

$$\text{Gradient Magnitude} \left( \sqrt{\frac{\partial I^2}{\partial x} + \frac{\partial I^2}{\partial y}} \right)$$

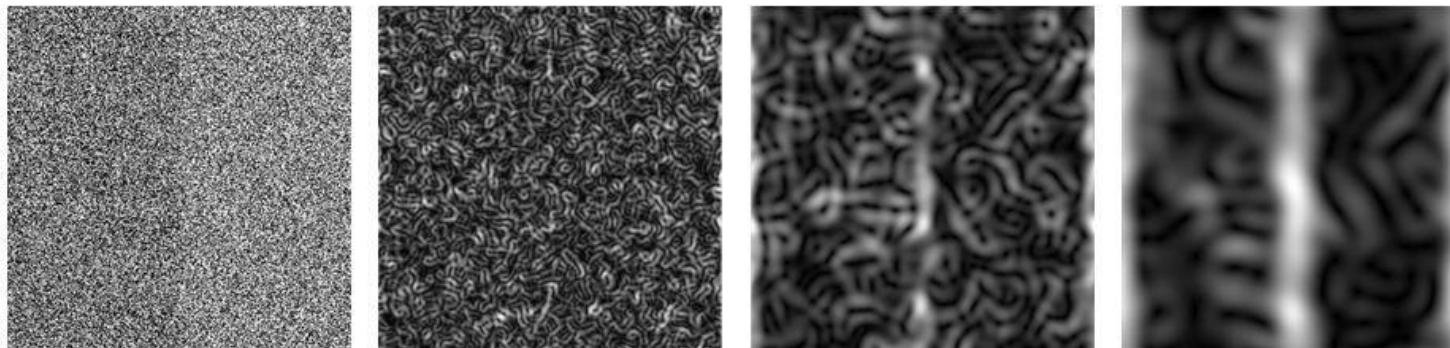


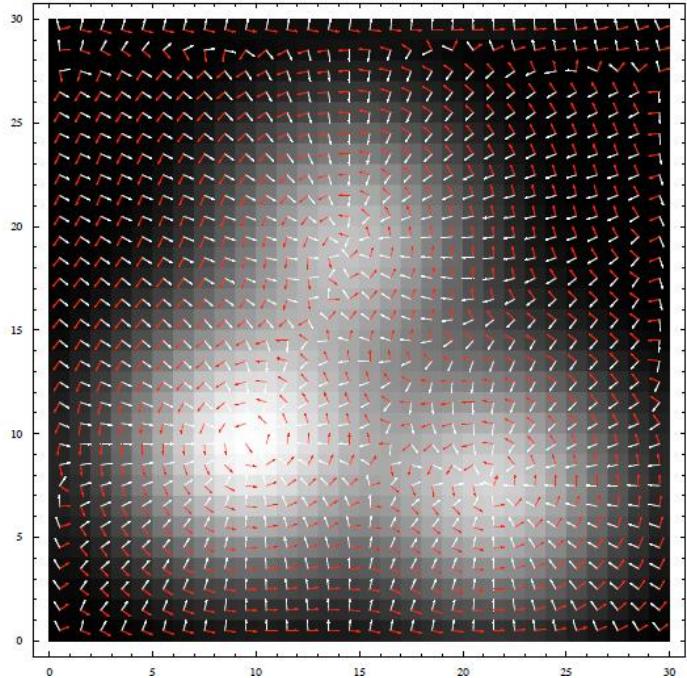
Figure 5.11 Detection of a very low contrast step-edge in noise. Left: original image, the step-edge is barely visible. At small scales (second image,  $\sigma = 2$  pixels) the edge is not detected. We see the edges of the noise itself, cluttering the edge of the step-edge. Only at large scale (right,  $\sigma = 12$  pixels) the edge is clearly found. At this scale the large scale structure of the edge emerges from the small scale structure of the noise.

# Response at different scales

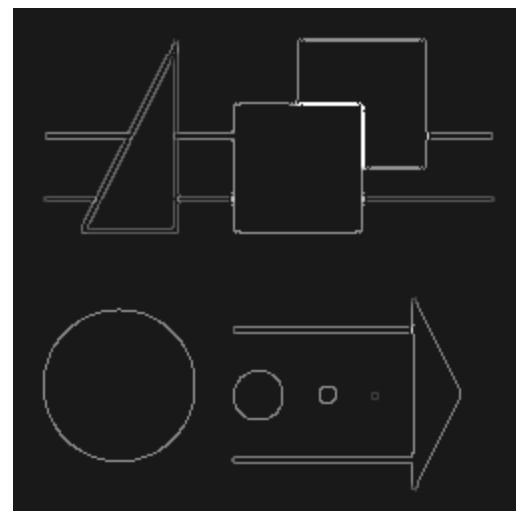
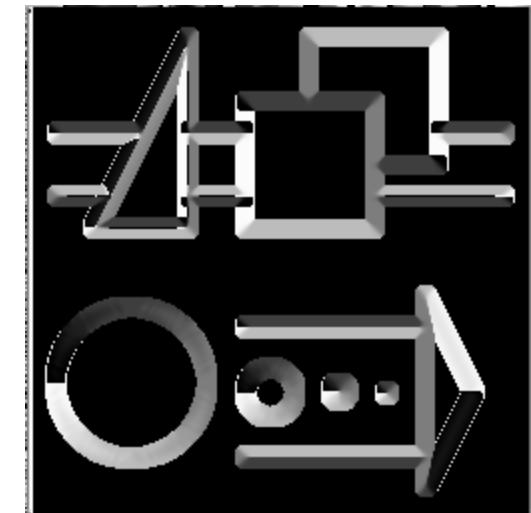
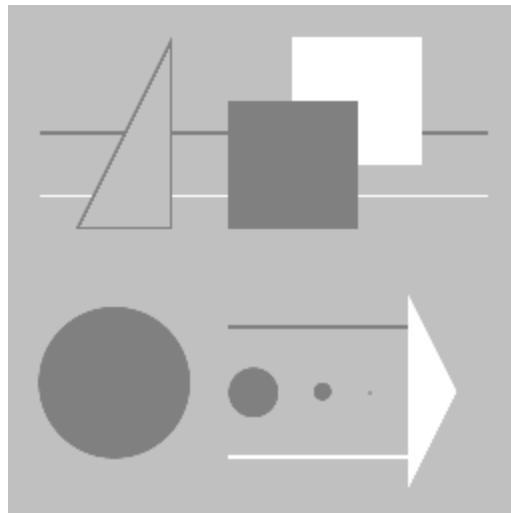


Figure 5.11 Gradient edges detected at different scales ( $\sigma = 0.5, 2, 5$  pixels resp.). coarser edges (right) indicate hierarchically more 'important' edges.

# What about 2D?



At every position in the edge-magnitude output, there is a coordinate system with normal and tangent.



edge  
positions  
coded by  
edge  
magnitude

# Blob Detection for Point Features: Laplacian

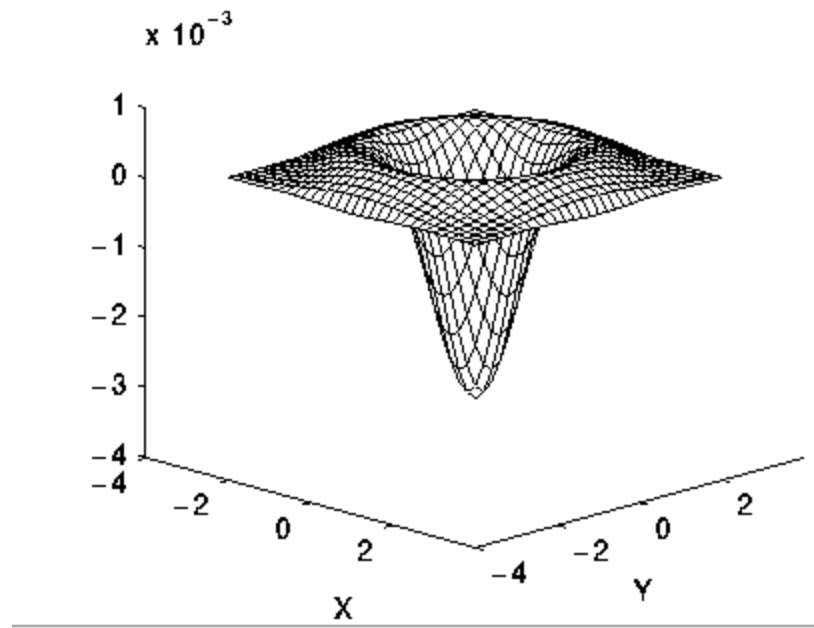
0	-1	0
-1	4	-1
0	-1	0

-1	-1	-1
-1	8	-1
-1	-1	-1

Local kernels

## Laplacian of Gaussian LoG:

- Apply Laplacian at different image scales (images smoothed by Gaussian filtering).
- Implementation:
  - Smooth images by Gaussian with scale  $\sigma$ .
  - Apply 3x3 Laplacian kernel.



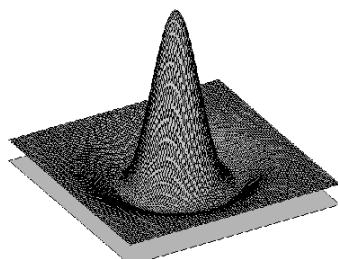
$$LoG(x, y) = -\frac{1}{\pi\sigma^4} \left[ 1 - \frac{x^2 + y^2}{2\sigma^2} \right] e^{-\frac{x^2+y^2}{2\sigma^2}}$$

Laplacian of 2D Gaussian kernel

# Laplacian-of-Gaussian (LoG)

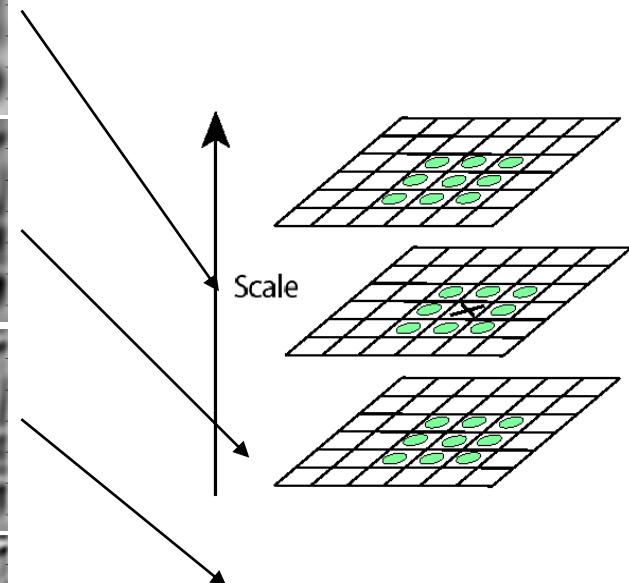
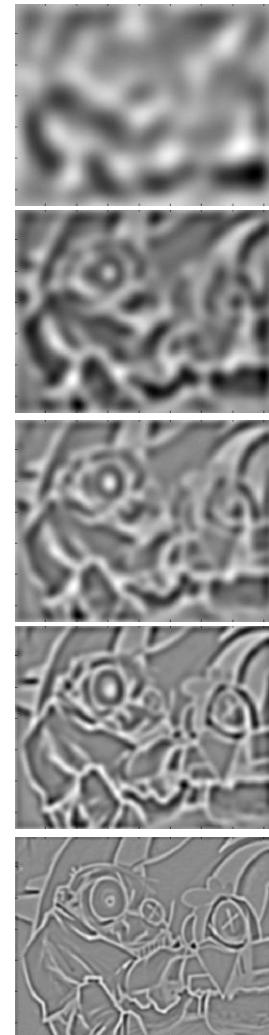
- Interest points:

Local maxima in scale space of Laplacian-of-Gaussian



$$L_{xx}(\sigma) + L_{yy}(\sigma) \rightarrow \sigma^3$$

Diagram illustrating the computation of the Laplacian of Gaussian (LoG) at different scales. A central equation shows the sum of second-order spatial derivatives in the x and y directions,  $L_{xx}(\sigma) + L_{yy}(\sigma)$ , resulting in a value proportional to  $\sigma^3$ . Five arrows point from this central equation to five horizontal grayscale images below, representing the LoG response at increasing scales  $\sigma$ :  $\sigma^5$  (top),  $\sigma^4$ ,  $\sigma^3$  (central),  $\sigma^2$ , and  $\sigma$  (bottom).



⇒ List of  
 $(x, y, \sigma)$

# Scale-space blob detector: Example



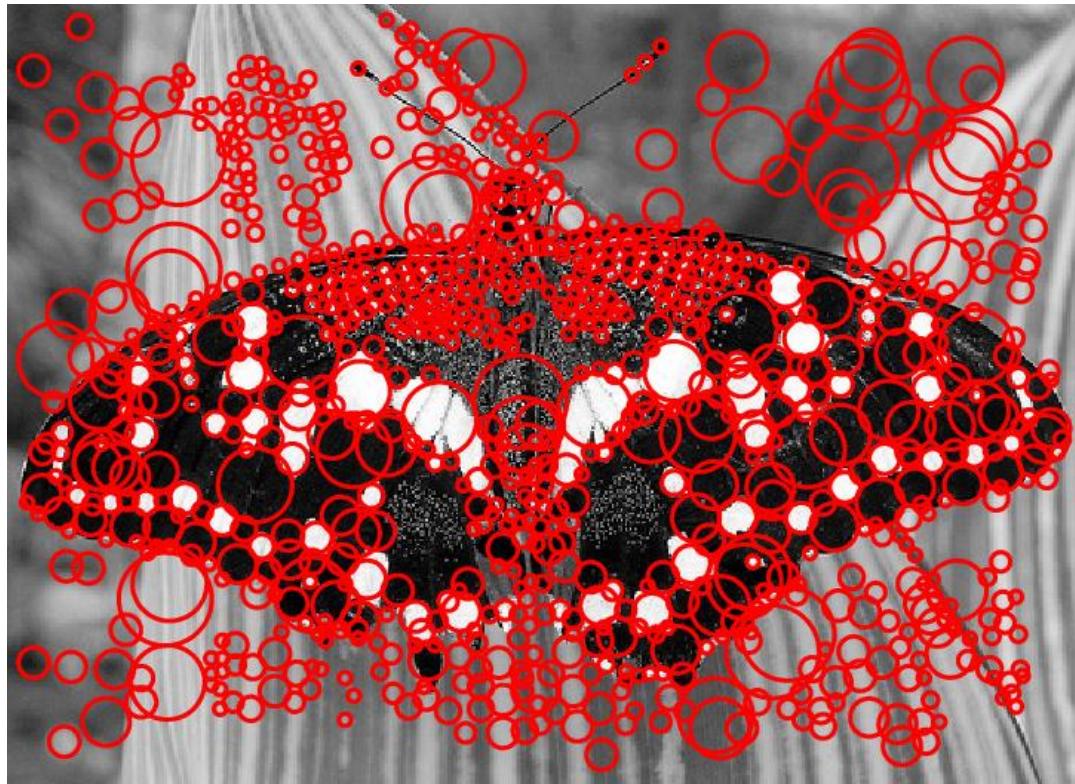


# Scale-space blob detector: Example

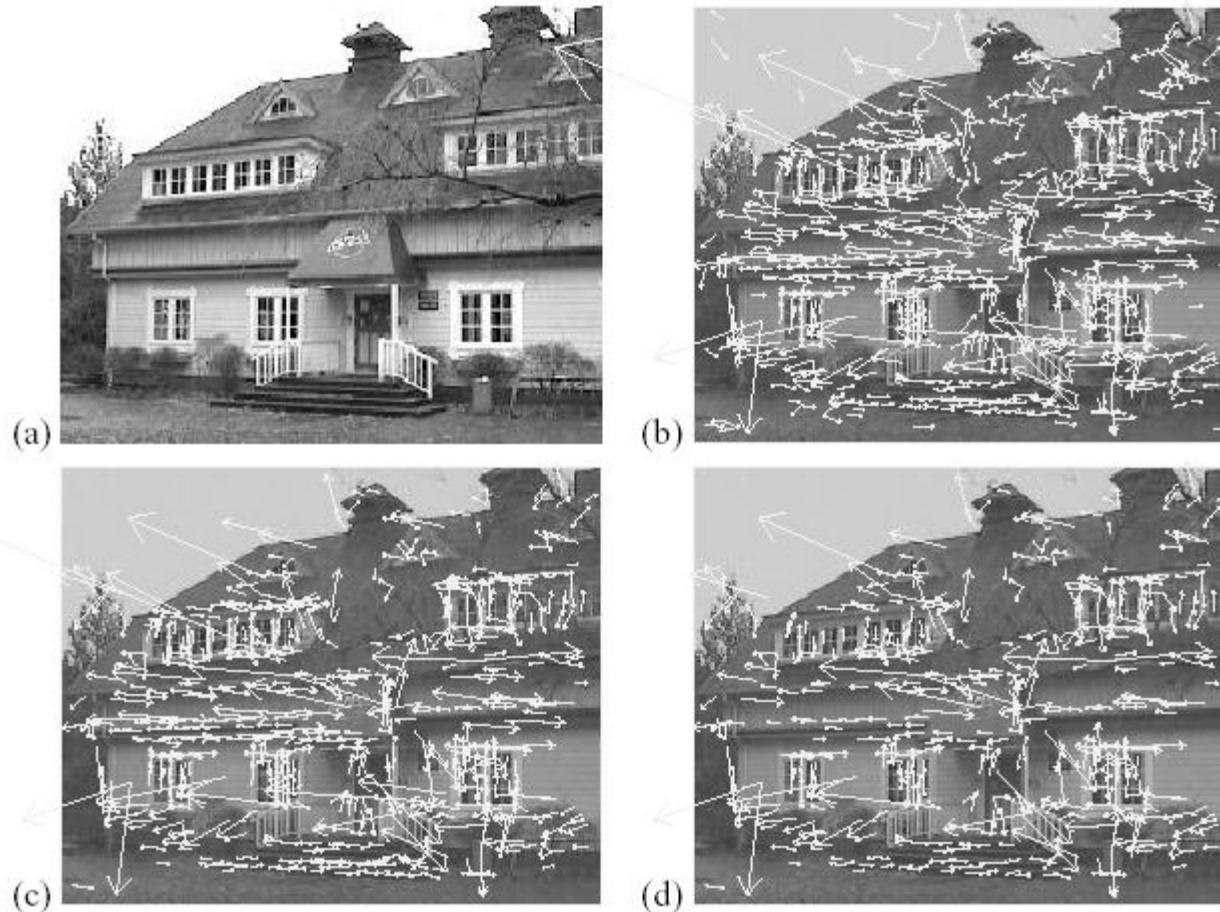


$\sigma = 11.9912$

# Scale-space blob detector: Example



# Example of keypoint detection



- (a) 233x189 image
- (b) 832 DOG extrema
- (c) 729 left after peak value threshold
- (d) 536 left after testing ratio of principle curvatures (removing edge responses)