

Assignments for rest of semester:

- Lab on Thursday (last one)
- HW #13 due Thursday (Gradescope, 11:59pm MT)
- HW #14 due Tuesday Apr 22

Classes^{for} rest of semester

- This week: normal
- Next week (Mon+Tues Apr 21-22): NO CLASS
- After classes end: I'll schedule 2 review sessions
(Maybe: Wed Apr 23 + Fri Apr 25?)

Math 1210: Calculus I

Area of Plane Regions

Department of Mathematics, University of Utah

Spring 2025

Accompanying text: Varberg, Purcell, and Rigdon 2007, Section 5.1

Now that we can compute definite integrals, we can compute areas.

$$\int_a^b f(x)dx = \text{Signed area between } y = f(x) \text{ and } y = 0.$$

The operative word above is signed. In practical applications, one is often not interested in signed area, but just in area, i.e., a non-negative quantity.

Areas of regions

D32-S02(b)

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The operative word above is signed. In practical applications, one is often not interested in signed area, but just in area, i.e., a non-negative quantity.

If the region we wish to compute the area of is between $x = a$ and $x = b$, above the x -axis, and bounded above by $y = f(x)$, then the area is just $\int_a^b f(x)dx$.

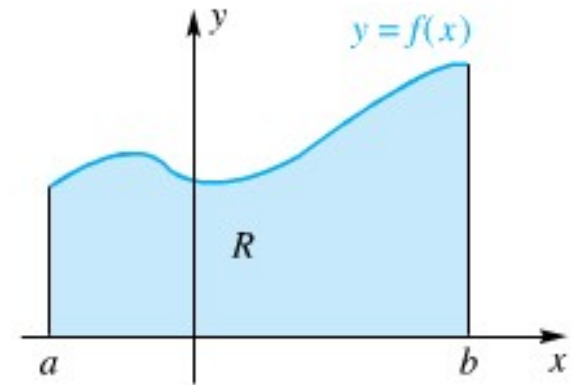


Figure 1

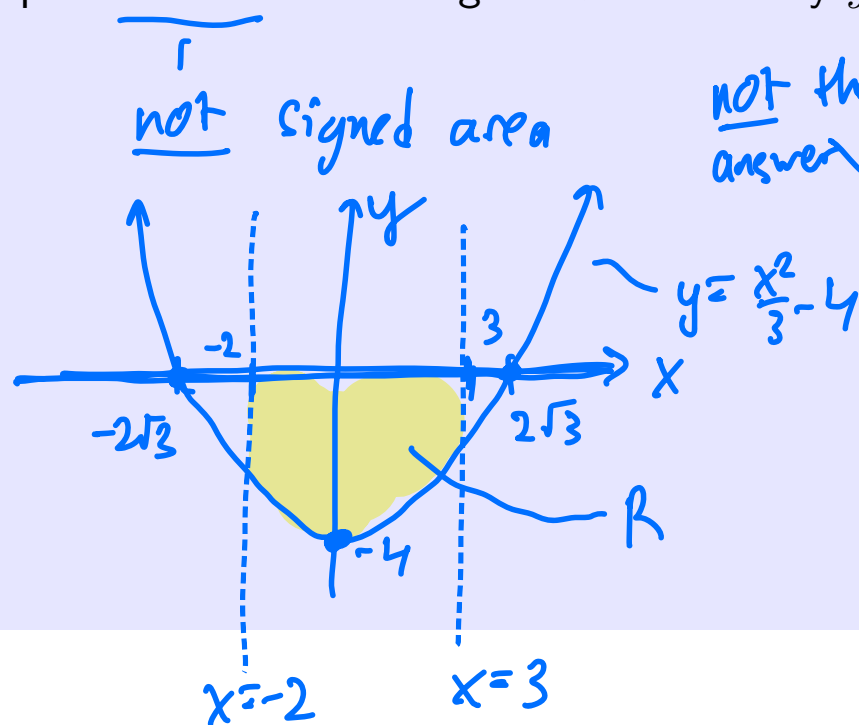
Area below the x axis

D32-S03(a)

If the area is below the x -axis, most of the details are the same.

Example (Example 4.1.2)

Compute the area of the region R bounded by $y = x^2/3 - 4$, the x -axis, $x = -2$, and $x = 3$.



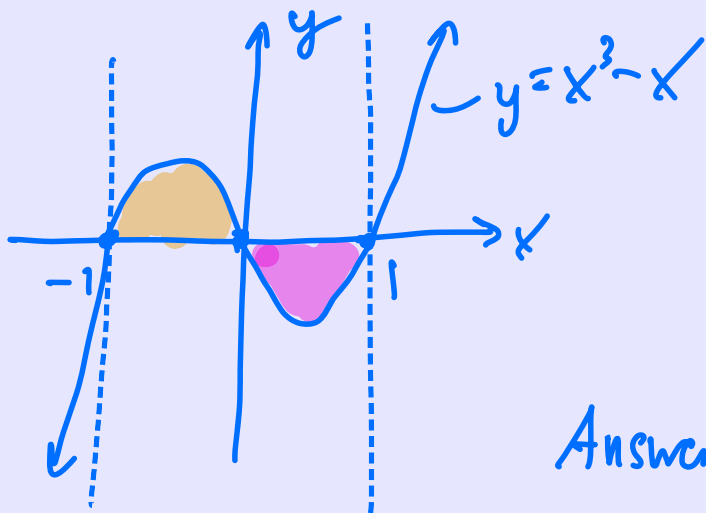
not signed area

not the answer \rightarrow signed area: $\int_{-2}^3 \left(\frac{x^2}{3} - 4\right) dx$
(will be < 0)

$$\text{area: } - \int_{-2}^3 \left(\frac{x^2}{3} - 4\right) dx$$
$$= \dots$$

Example

Compute the area between $x = -1$ and $x = 1$ bounded between the x -axis and $y = x^3 - x$.



$\int_{-1}^1 (x^3 - x) dx$ is not the answer.

● : $\int_{-1}^0 (x^3 - x) dx$

● : $-\int_0^1 (x^3 - x) dx$

Answer: $\int_{-1}^0 (x^3 - x) dx - \int_0^1 (x^3 - x) dx$.

Area: $\frac{1}{4} - (-\frac{1}{4}) = \frac{1}{2}$

$(\frac{x^4}{4} - \frac{x^2}{2}) \Big|_0^1 = -\frac{1}{4}$

Area between curves

D32-S05(a)

Consider graphs of two functions $y = f(x)$ and $y = g(x)$.

Suppose we want to compute the area between $x = a$ and $x = b$ that is bounded *between* the two graphs $y = f(x)$ and $y = g(x)$.

Area between curves

D32-S05(b)

Consider graphs of two functions $y = f(x)$ and $y = g(x)$.

Suppose we want to compute the area between $x = a$ and $x = b$ that is bounded *between* the two graphs $y = f(x)$ and $y = g(x)$.

While actually using Riemann sums can be painful, the idea is extremely helpful!

Here, if $f(x) \geq g(x)$, then a picture that identifies vertical slices reveals that this sought area is,

$$\begin{aligned} A &= \int_a^b (f(x) - g(x)) dx. \\ &= \int_a^b f(x) dx - \int_a^b g(x) dx \end{aligned}$$

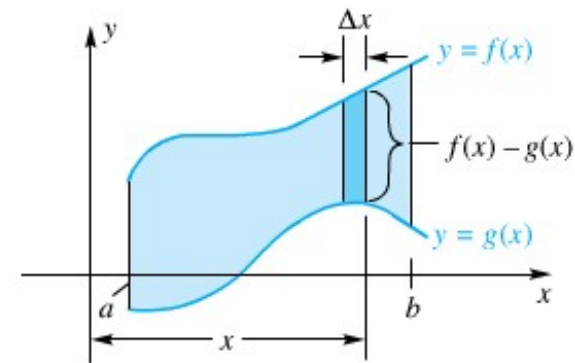
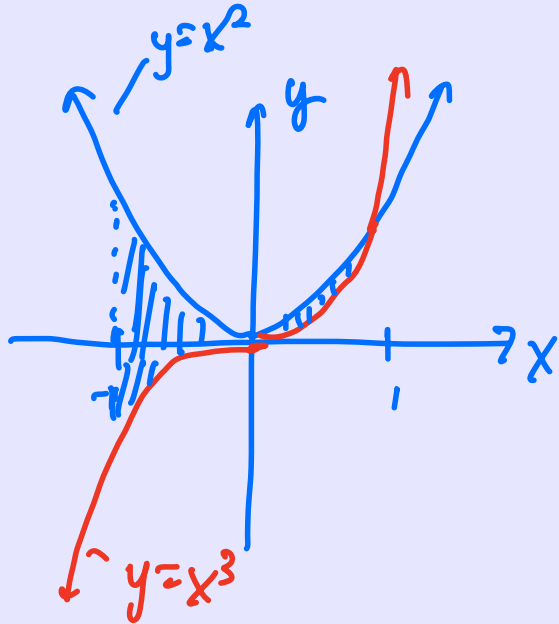


Figure 7

Example

Compute the area bounded by $x = -1$, $x = 1$, $y = x^3$ and $y = x^2$.



$$\text{Area: } \int_{-1}^0 (x^2 - x^3) dx \quad (\text{left piece})$$

$$\int_0^1 (x^2 - x^3) dx \quad (\text{right piece})$$

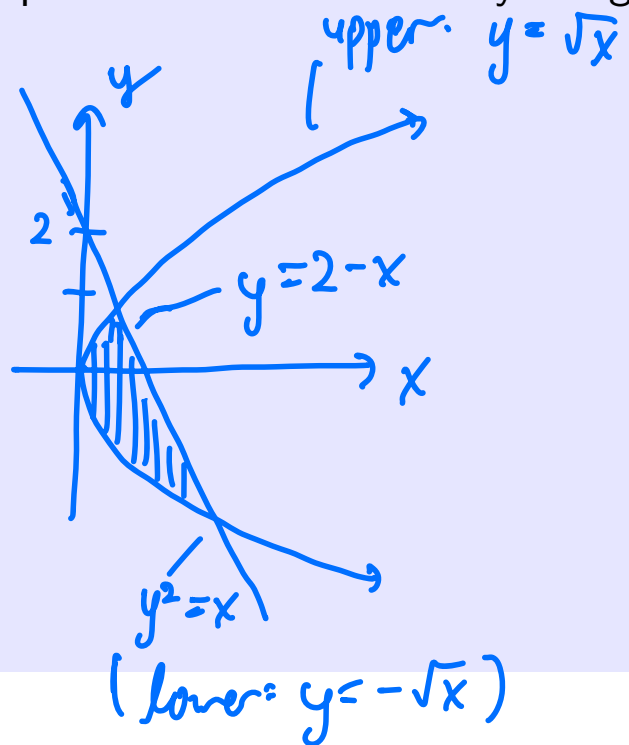
$$\text{Total: } \int_{-1}^0 (x^2 - x^3) dx + \int_0^1 (x^2 - x^3) dx$$

$$= \int_{-1}^1 (x^2 - x^3) dx$$

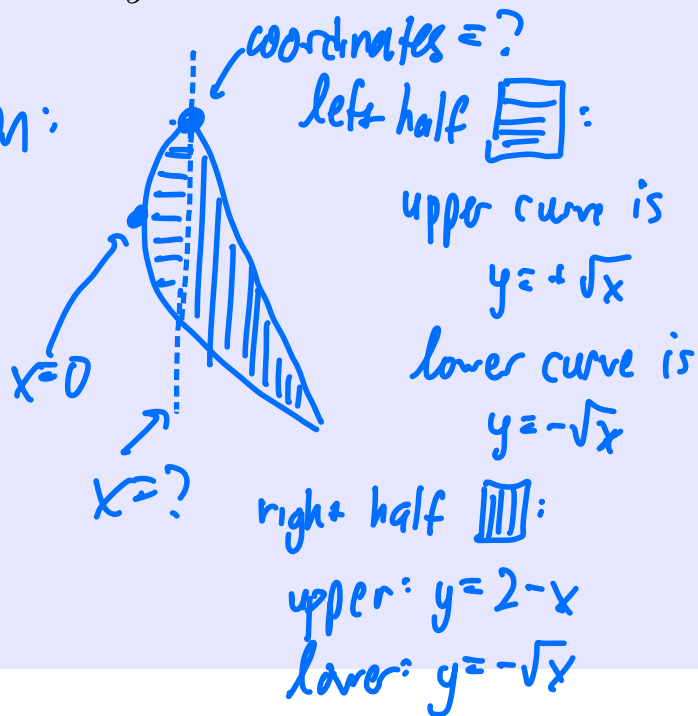
$$= \dots \quad (\text{compute numbers})$$

Example

Compute the area bounded by the graphs of $x = y^2$ and $y = 2 - x$.



One option:



Point of intersection: $y=2-x$, $x=y^2$

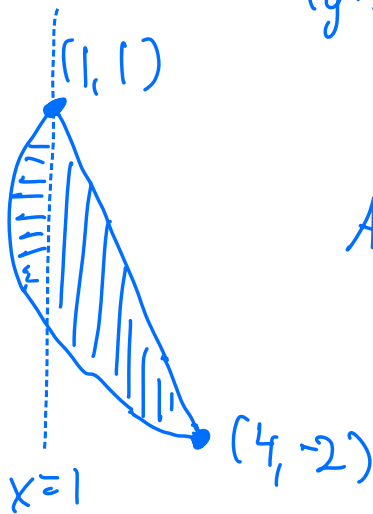
↓

$$y=2-y^2$$

$$y^2+y-2=0$$

$$(y+2)(y-1)=0 \rightarrow y=+1, y=-2$$

$$x=1 \quad x=4$$



$$\text{Area: } \int_0^1 (+\sqrt{x} - -\sqrt{x}) dx$$



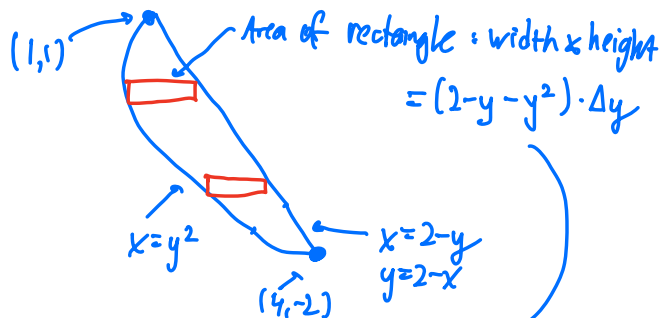
$$+ \int_1^4 (2-x - -\sqrt{x}) dx$$



$$\text{Area: } \int_0^1 2\sqrt{x} dx + \int_1^4 (2-x+\sqrt{x}) dx$$

$$= \dots (\text{number})$$

Another option:



limit as $\Delta y \rightarrow 0$

$$\int_{-2}^1 (2-y-y^2) dy = \dots (\text{number}) \leftarrow \underline{\text{Area}}$$

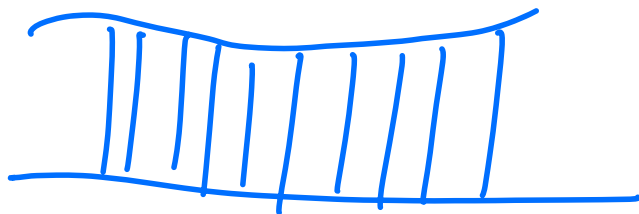
smallest/largest y values

Horizontal slicing

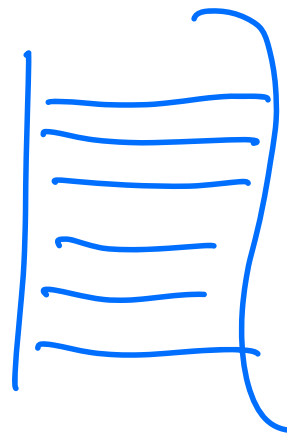
D32-S08(a)

From the previous example: graphing the region is essential in these problems!

When convenient, we should compute integrals corresponding to *horizontal* slices, not vertical ones!



vs



From the previous example: graphing the region is essential in these problems!

When convenient, we should compute integrals corresponding to *horizontal* slices, not vertical ones!

When computing areas of regions,

- Graph the region, and identify boundary curves/lines
- Determine if horizontal or vertical slices are more convenient or straightforward.
- Set up definite integrals corresponding to the optimal slicing strategy.

References I

D32-S09(a)



Varberg, D.E., E.J. Purcell, and S.E. Rigdon (2007). *Calculus*. 9th. Pearson Prentice Hall.
ISBN: 978-0-13-142924-6.