

Deck 3: Matrix multiplication: preasymptotic estimation

Math 7870: Topics in Randomized Numerical Linear Algebra

Spring 2026

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Recall: matmat

We proposed a randomized algorithm for approximating \mathbf{AB} using *uniform sampling*.

The basic idea was to write \mathbf{AB} as a sum of rank-1 outer products, and form an (unbiased) estimator by uniformly at random summing N of the rank-1 matrices.

We identified, in principle, the type of distribution that the estimator has: by the CLT, a normal centered random variable with a total variance scaling like $1/N$.

What needs to be done: guarantees, and pre-asymptotic estimation.

A simplification of matmat

It'll be convenient for us to get the crux of the ideas by simplifying the problem:

Given vectors $\mathbf{a}, \mathbf{b} \in \mathbb{R}^k$, let's approximate $\langle \mathbf{b}, \mathbf{a} \rangle = \mathbf{a}^T \mathbf{b}$ using the same idea as before.

The goal is to *not* sample the entire set of entries of both vectors.

The procedure now is a little more transparent:

$$\mathbf{a}^T \mathbf{b} = \sum_{j \in [k]} a_j b_j \implies p_X(ka_j b_j) = \frac{1}{k},$$

so that,

$$\mathbb{E}X = \sum_{j \in [k]} p_X(ka_j b_j) ka_j b_j = \sum_{j \in [k]} a_j b_j = \mathbf{a}^T \mathbf{b}$$

Concentration for inner products

We can explicitly compute,

$$\mathrm{Var}X = \mathbb{E}X^2 - (\mathbb{E}X)^2 = k \sum_{j \in [k]} (a_j b_j)^2 - \left(\sum_{j \in [k]} a_j b_j \right)^2.$$

Therefore, if $X_n \stackrel{\text{iid}}{\sim} X$, then by the LLN + CLT,

$$\lim_{N \uparrow \infty} \frac{1}{N} \sum_{n \in [N]} X_n = \mathbf{a}^T \mathbf{b}, \quad \sqrt{N} \left(\frac{1}{N} \sum_{n \in [N]} X_n - \mathbf{a}^T \mathbf{b} \right) \stackrel{N \uparrow \infty}{\sim} \mathcal{N}(0, \mathrm{Var}(X)).$$

This is, again, only asymptotic.

However, we do have a preasymptotic quantitative understanding: $\mathrm{Var} \frac{1}{N} \sum_{n \in [N]} X_n = \frac{1}{N} \mathrm{Var}X$.

We can compute this variance. Define a vector \mathbf{c} as,

$$\mathbf{c} = \mathbf{a} \odot \mathbf{b} \in \mathbb{R}^k, \quad c_j = a_j b_j, \quad \mathbb{E}X = \mathbf{1}^T \mathbf{c}.$$

Then we have,

$$\mathrm{Var}X = k \|\mathbf{c}\|_2^2 - \left| \mathbf{1}^T \mathbf{c} \right|^2$$

Best- and worst-case variance

$$\mathbf{c} = \mathbf{a} \odot \mathbf{b},$$

$$\text{Var}X = k\|\mathbf{c}\|_2^2 - |\mathbf{1}^T \mathbf{c}|^2$$

Good algorithmic performance: $\text{Var}X$ is small, relative to the (squared) oracle value.
What kinds of vectors \mathbf{c} maximize/minimize the variance?

$$\frac{1}{|\mathbf{1}^T \mathbf{c}|^2} \text{Var}X = \frac{k}{|\mathbf{1}^T \hat{\mathbf{c}}|^2}, \quad \hat{\mathbf{c}} := \frac{\mathbf{c}}{\|\mathbf{c}\|_2}.$$

The best case: $\hat{\mathbf{c}} = \frac{1}{\sqrt{k}}\mathbf{1}$. Then $\text{Var}X = 0$.

(I.e., each X_j takes a single value, equal to $\mathbf{a}^T \mathbf{b}$, with probability 1.)

The worst case: $\mathbf{c} \perp \mathbf{1}$, i.e., \mathbf{c} has positive and negative components of approximately the same mass. Then $\text{Var}X = k\|\mathbf{c}\|_2^2$

(I.e., $\sum_n X_n$ sums positive and negative components with similar “mass”.)

A near-worst case: $\hat{\mathbf{c}} = \mathbf{e}_j$, so that $\text{Var}X = (k-1)\|\mathbf{c}\|_2^2$.

(I.e., $\mathbf{a}^T \mathbf{b}$ has a bunch of zero summands, which we randomly sample with nonzero probability....)

Importance sampling, I

The near-worst case reveals a qualitative issue: sampling entries uniformly can provide suboptimal results.

An alternative: sampling based on knowledge of entries of \mathbf{a} , \mathbf{b} .

In particular, we can generalize our random variable to have a different mass function:

$$p_X\left(\frac{1}{p_j}a_jb_j\right) = p_j \text{ with } \sum_{j \in [k]} p_j = 1 \implies \mathbb{E}X = \mathbf{a}^T \mathbf{b}.$$

We can craft the p_j values to improve performance. E.g., by minimizing variance.

Through a similar computation as before, we have,

$$\text{Var}X = \mathbb{E}X^2 - (\mathbb{E}X)^2 = \sum_{j \in [k]} \frac{1}{p_j} (a_j b_j)^2 - \left(\sum_{j \in [k]} a_j b_j \right)^2.$$

So we can attempt to solve the problem:

$$\min_{p_j} \text{Var}X \quad \text{subject to} \quad \sum_{j \in [k]} p_j = 1.$$

Importance sampling, II

We have:

$$p_j = \frac{|c_j|}{\|\mathbf{c}\|_1} \implies \text{Var}X = \|\mathbf{c}\|_1^2 - (\mathbf{1}^T \mathbf{c})^2.$$

In this case, if $\mathbf{c} = \mathbf{e}_j$, then $\text{Var}X = 0$. (This was the “near” worst-case before.)

This analysis can be lifted to the case when the inner product is $(m \times n)$ -valued (i.e., a matrix).
Like before, with $\mathbf{A} \in \mathbb{R}^{m \times k}$ and $\mathbf{B} \in \mathbb{R}^{k \times n}$,

$$\mathbf{AB} = \sum_{j \in [k]} \mathbf{a}_j \mathbf{b}_j^T.$$

With $\mathbf{X} \in \mathbb{R}^{m \times n}$ the random matrix,

$$p_{\mathbf{X}} \left(\frac{1}{p_j} \mathbf{a}_j \mathbf{b}_j^T \right) = p_j \implies \mathbb{E}X = \mathbf{AB}.$$

Importance sampling, III

A direct computation yields that the expected Frobenius norm error is,

$$\begin{aligned}\mathbb{E} \left\| \mathbf{AB} - \frac{1}{N} \sum_{q \in [N]} \mathbf{X}_q \right\|_F^2 &= \frac{1}{N} \text{trace}(\text{Var}(\text{vec}(\mathbf{X}))) = \frac{1}{N} \sum_{(i,j) \in [m] \times [n]} \text{Var}((\mathbf{AB})_{i,j}) \\ &= \frac{1}{N} \left(\sum_{j \in [k]} \frac{1}{p_j} \|\mathbf{a}_j\|^2 \|\mathbf{b}_j\|^2 - \|\mathbf{AB}\|_F^2 \right).\end{aligned}$$

This quadratic norm is minimized by choosing,

$$p_j = \frac{\|\mathbf{a}_j\|_2 \|\mathbf{b}_j\|_2}{\sum_{q \in [k]} \|\mathbf{a}_q\|_2 \|\mathbf{b}_q\|_2} \implies \text{trace}(\text{Var}(\text{vec}(\mathbf{X}))) = \left(\sum_{q \in [k]} \|\mathbf{a}_q\|_2 \|\mathbf{b}_q\|_2 \right)^2 - \|\mathbf{AB}\|_F^2.$$

This does give preasymptotic quantitative understanding of first- and second-moments of the estimator.

A note on practicality

We sort-of have a chicken vs egg problem: To compute $\|\mathbf{a}_q\|_2$ and $\|\mathbf{b}_q\|_2$ for all q naively, we require k -dependent complexity, which we're trying to avoid.

Sometimes there is exploitable structure in matrices that allow us to compute these values.

Alternatively, if we can *approximate* these values, then we can still achieve similar results.

Namely, if we can choose the probabilities p_j so that for some $\tau \leq 1$,

$$p_j \geq \tau \frac{\|\mathbf{a}_j\|_2 \|\mathbf{b}_j\|_2}{\sum_{q \in [k]} \|\mathbf{a}_q\|_2 \|\mathbf{b}_q\|_2}$$

then the resulting quadratic expected error suffers a multiplicative $1/\tau$ penalty.

The point: we can sample *near-optimally* and get near-optimal results.

Moments to probabilities, I

We've computed the *expectation* of the error.

More practical information, such as the probability of failure, require more analysis. A simple, suboptimal strategy is to use e.g., *Markov's inequality*,

$$\Pr(X \geq t) \leq \frac{\mathbb{E}X}{t} \quad (X \geq 0 \text{ wp1})$$

To use this in our matrix multiplication setting, let,

$$Z = \left\| \mathbf{AB} - \frac{1}{N} \sum_{q \in [N]} \mathbf{X}_q \right\|_F^2, \quad \mathbb{E}Z = \frac{1}{N} \left[\left(\sum_{q \in [k]} \|\mathbf{a}_q\|_2 \|\mathbf{b}_q\|_2 \right)^2 - \|\mathbf{AB}\|_F^2 \right] =: \frac{\beta}{N}.$$

Our goals are:

- Given $\epsilon > 0$, ensure that $Z \leq \epsilon\beta$.
- Given $\delta > 0$, ensure failure of the above with probability at most δ .

I.e., given ϵ, δ , when is it true that $\Pr(Z \geq \epsilon\beta) \leq \delta$?

Moments to probabilities, II

We require $N \geq 1/(\delta\epsilon)$ for this to occur.

This is a precise sample complexity to achieve prescribed accuracy with prescribed error.

This means: if we choose $N \geq 1/(\delta\epsilon)$, then $\mathbb{E}Z \leq \epsilon\beta$ with probability at least $1 - \delta$.

(To achieve simplicity, we're kind of cheating here: this is a bound for *quadratic* error. Really we should worry about \sqrt{Z} . By using Jensen's inequality, $N \geq 1/(\delta\epsilon)^2$ is the sample requirement for ϵ -relative accuracy on \sqrt{Z} .)

Matrix multiplication summary

Using a simple concentration strategy, we have a random sampling algorithm (with probabilistic weights depending on the column/row norms of \mathbf{A}, \mathbf{B}) that achieves a prescribed error with a prescribed probability.

- We can explicitly compute moments.
- A variance-like quadratic deviation can be minimized by choosing appropriate probabilities (that require knowledge of \mathbf{A}, \mathbf{B}).
- These moments can be transformed into failure probabilities through inequalities. (We used Markov's inequality.)
- This results in precise sample requirements to achieve (error, success).
- The resulting sampling complexity is not that great: ensuring an at-most 10% failure rate with 10% relative error requires 100 samples. (And this is to guarantee achieving the *quadratic* variance-type error.)
- We can do better...with some more work. The way we've transformed moments into probabilities is a very loose translation. Stronger, sharper results require more precise estimates of *concentration*.