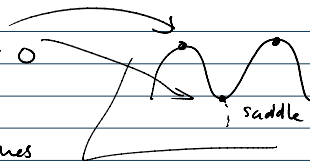


Function  $D \rightarrow \mathbb{R}$ Critical points  $\nabla f = 0$ 

a function is Morse if

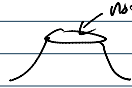
+ all CP have distinct function values

(x, y are critical  $\rightarrow f(x) \neq f(y)$ )

+ second derivative is non 0 (Hessian Matrix is full rank)

not having  
plateau

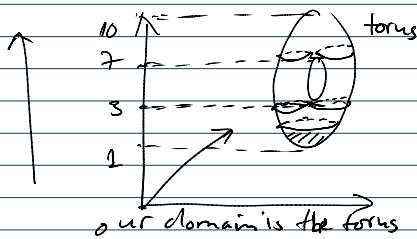
← eliminate this case

not allowed (we can always have a Morse function  
arbitrarily close to an invalid function)Level set:  $L(w) = \text{set of points } x \text{ where } f(x) = w$   
(or  $f^{-1}(w)$ )if  $D \subset \mathbb{R}^2$  then  $\text{DIM}(f^{-1}(D)) \leq 1$ not possible  $\hookrightarrow$  and most of the time it is 1

Sub-level set

 $L^-(w) : f(x) \leq w$ 

Betty numbers of the sub-level sets:

this sweeping  
is like a  
filtration  
(see last lecture) $L^-(w)$  when  $w < 1$ :

$$B_0 = B_1 = B_2 = 0$$

 $L^-(w)$  when  $w = 1$ 

$$B_0 = 1, B_1 = 0, B_2 = 0$$

 $L^-(w)$   $1 < w < 3$ 

$$B_0 = 1, B_1 = 0, B_2 = 0$$

 $L^-(w)$   $w = 3$  (create new cycle)

$$B_0 = 1, B_1 = 1, B_2 = 0$$

 $L^-(w)$   $3 < w < 7$ 

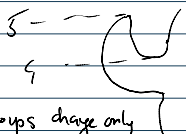
$$B_0 = 1, B_1 = 1, B_2 = 0$$

 $L^-(w)$   $w = 7$  (create new cycle)

$$B_0 = 1, B_1 = 2, B_2 = 0$$

 $L^-(w)$   $w = 10$  (create new 2-cycle  
like adding a closing  
triangle)

$$B_0 = 1, B_1 = 2, B_2 = 1$$

⊗ if now we introduce another  
critical point at 5the homology groups change only  
at critical pointsat 4:  $B_1 + 1$ at 5:  $B_1 - 1$ 

this creates a

homology group and then destroys it

we can analyze homology groups that emerge in time

and find large-scale and small-scale structures in time

+ adding a critical point is like adding an — vertex

(e.g. adding maximum = adding a triangle)

edge in the filtration case

triangle

⊗ index of critical point  $f(x) = a_0 x^m + a_1 x^{m-1} + \dots + a_m$  (think of Taylor series, by first translate  $f$  so that  $f(x) = 0$ ) $\uparrow$   $\hookrightarrow a_i = 1$  or  $-1$  $\uparrow$   $\hookrightarrow a_i = -1$ index =  $m - \sum a_i$  count the number of  $a_i$  that is  $+1$ 

so for the minimum point, index = 0

maximum point, index =  $m$ also, index = #  
of negative eigenvalues

direction of eigen vectors

saddle point = some eigenvectors go  $\uparrow$  some  $\downarrow$   
adding a minimum = same as adding 0-simplexdepends on the  
function

a 1-saddle = 1-simplex (edge)

a 2-saddle = 2-simplex (triangle)

a 3-saddle = 3-simplex (tetra)