# **Fourier Transforms**

CS 6640

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- Fourier Series and Fourier Transforms
- 1D Discrete Fourier Transforms(DFT)
- Fast Fourier Transform(FFT)
- Properties of Fourier Transforms
- 2D DFT for Images

Hi, Dr. Elizabeth? Yeah, vh... I accidentally took the Fourier transform of my cat... Meow

https://xkcd.com/26/

#### **1D Fourier Transform**

• Reminder transform pair – definition

$$\begin{split} F(u) &= \int_{-\infty}^{\infty} f(x) e^{-j2\pi u x} \, dx, \\ f(x) &= \int_{-\infty}^{\infty} F(u) e^{j2\pi u x} \, du \end{split}$$

• Example

$$f(x) = \begin{cases} 1, |x| < \frac{X}{2}, \\ 0, |x| \ge \frac{X}{2}. \end{cases}$$

$$F(u) = \int_{-\infty}^{\infty} f(x)e^{-j2\pi ux}dx$$

$$= \int_{-X/2}^{X/2} e^{-j2\pi ux}dx$$

$$= \frac{1}{-j2\pi u} [e^{-j2\pi uX/2} - e^{j2\pi uX/2}]$$

$$= X \frac{\sin(\pi X u)}{(\pi X u)} = X \operatorname{sinc}(\pi X u).$$

$$f(x)$$

$$F(u)$$

# **2D DFT**

• Image can be thought of as 2D function f that can be expressed as a sum of a sines and cosines along 2 dimensions

$$\begin{split} e^{\mathrm{i}2\pi\left(\frac{mu}{M}+\frac{nv}{N}\right)} &= e^{\mathrm{i}(\omega_m u+\omega_n v)} \\ &= \underbrace{\cos\left[2\pi\left(\frac{mu}{M}+\frac{nv}{N}\right)\right]}_{C_{m,n}^{M,N}(u,v)} + \mathrm{i}\cdot \underbrace{\sin\left[2\pi\left(\frac{mu}{M}+\frac{nv}{N}\right)\right]}_{S_{m,n}^{M,N}(u,v)} \\ F(u,v) &= \underbrace{\sum_{x=0}^{M-1}\sum_{y=0}^{N-1}f(x,y)\exp\left[-2\pi i\left(\frac{xu}{M}+\frac{yv}{N}\right)\right]}_{f(x,y)} \\ f(x,y) &= \frac{1}{MN}\sum_{u=0}^{M-1}\sum_{v=0}^{N-1}F(u,v)\exp\left[2\pi i\left(\frac{xu}{M}+\frac{yv}{N}\right)\right]. \end{split}$$

- x indices go from  $0 \dots M 1$  (x cycles over distance M)
- *y* indices go from  $\theta \dots N 1$  (y cycles over distance *N*)
- All properties of 1D Fourier transform apply + additional properties

#### **2D Cosines Functions**



#### **Properties of 2D DFT**

• Separability

$$\exp\left[2\pi i\left(\frac{xu}{M} + \frac{yv}{N}\right)\right] = \exp\left[2\pi i\frac{xu}{M}\right] \exp\left[2\pi i\frac{yv}{N}\right]$$
2D DFT 1D DFT (row) 1D DFT (column)

• Using their separability property, can use 1D DFTs to calculate rows then columns of 2D Fourier Transform



## **Properties of 2D DFT**

#### Rotation

- Let  $F(\mu, v)$  denote the Fourier transform of f(x, y), then the (2D) Fourier rotation theorem says that the Fourier transform of a rotated function  $f(x\cos\theta+y\sin\theta,-x\sin\theta+y\cos\theta)$  is  $F(\mu\cos\theta+v\sin\theta,-\mu\sin\theta+v\cos\theta)$
- $F(\mu \cos\theta + \nu \sin\theta, -\mu \sin\theta + \nu \cos\theta)$  is the rotated version of  $F(\mu, \nu)$  by the same angle  $\theta$ .



Illustration of a rotation in coordinates.

## **Centering: Looking at DFTs**



# **Centering: Looking at DFTs**



## **2D DFT Shift**





# FT Example: A Box







FT

### **FT Example: Rotated Box**





**Rotated Box** 

FT

# **FT Example: Lines**

The FTs also tend to have bright lines that are perpendicular to lines in the original letter. If the letter has circular segments, then so does the FT.



# FT Example: A Circle

**Note:** Ringing caused by sharp cutoff of circle Ringing does not occur if circle cutoff is gentle





Circle

# **2D Fourier Transform Examples:** Scaling

Stretching image => Spectrum contracts

And vice versa













# **2D Fourier Transform Examples: Periodic Patterns**

Repetitive periodic patterns appear as distinct peaks at corresponding positions in spectrum



Enlarging image ( c) causes Spectrum to contract (f)

# **2D Fourier Transform Examples: Rotation**

Rotating image => Rotates spectra by same angle/amount



(e)

(f)

(d)

# 2D Fourier Transform Examples: oriented, elongated structures

Man-made elongated regular patterns in image => appear dominant in spectrum



# **2D Fourier Transform Examples:** Natural Images

Repetitions in natural scenes => less dominant than manmade ones, less obvious in spectra



# **2D Fourier Transform Examples:** Natural Images

Natural scenes with repetitive patterns but no dominant orientation => do not stand out in spectra



## **2D Fourier Transform: Convolution Theorem**

- FT provides alternate method to do convolution of image M with spatial filter S
  - 1. Pad S to make it same size as M, yielding S'
  - 2. Form FTs of both M and S'
  - 3. Multiply M and S' element by element
- $\mathcal{F}(M) \cdot \mathcal{F}(S')$
- 4. Take inverse transform of result  $\mathcal{F}^{-1}(\mathcal{F}(M) \cdot \mathcal{F}(S'))$ .

$$M * S = \mathcal{F}^{-1}(\mathcal{F}(M) \cdot \mathcal{F}(S'))$$

$$\mathcal{F}(M \ast S) = \mathcal{F}(M) \cdot \mathcal{F}(S')$$

# **2D Fourier Transform: Convolution Theorem**

- A general linear convolution of  $N_1 x N_1$  image with  $N_2 x N_2$  convolving function (e.g., smoothing filter) requires in the image domain of order  $N_1^2 N_2^2$  operations.
- Instead using DFT, multiplication, inverse DFT one needs  $4N^2\log(2N)$  operations. Here N is the smallest  $2^n$  number greater or equal to  $N_1 + N_2 - 1$ .



# **2D Fourier Transform: Convolution Theorem**



#### References

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